

1 Constance: well here. I'll give you- I'll give you a problem
2 if you...

3 Constance: [[draws square on board]]

4 Constance: So one of the ones that we had, we had an
5 entrance somewhere around here [[draws entrance
6 on board]].

7 Constance: And we had a boss monster [[draws circle for boss
8 monster]],

9 Constance: And we had, like, four adds was it? [draws 4
10 smaller circles] Was this the one we wiped on?
11 Was it was something like that?

12 Coldcuts: (yeahhh)

13 Constance: So, these were ADDS [[labels 4 circles in
14 diagram]]

15 Constance: And this was the boss. [[labels larger circle in
16 diagram]]

17 Constance: Right?

18 Constance: Everyone know what I mean by ADDS?

19 Steamroller: Like, the little guys.

20 Constance: Right. Like, trash mobs. [[taps 4 circles on
21 board]]

22 Constance: Mobs that are just like- this is the boss [[taps
23 larger circle]] that's gonna take forever but
24 these [[taps smaller circle]] are the little guys
25 that will still [kill you] and they'll ...

26 Steamroller: [guards]

27 Constance: [[hands marker to Coldcuts]] So YOU tell ME where
28 everyone's at=

29 Steamroller: =those annoying guys will slow down your
30 spells

31 Coldcuts:: (Alright?)

32 Coldcuts:: Let's say we walked around this way [[draws on
33 boards]] and we're at the little corner, alright?
34 (.)

35 Steamroller: And you're scared.

36 Coldcuts: Well?]

37 Steamroller: [Like a little girl? (.)

38 Coldcuts: Like Steamroller.

39 [[group laughter]]

40 Steamroller: Yea that's why I'm a ma::ge ta::nk.

41 Coldcuts: Ummm, okay.

42 Coldcuts: I'm in front, [[draws an X]], uh, the X.

43 Coldcuts: (Darkresolve) is, uh, next to me, [[draws another

44 x]], he's the little x.

45 Coldcuts: And uh, what are [the other guys?] What should

46 the healer-

47 Steamroller: [MA:::GE]

48 Coldcuts: The healer, [[draws smiley face on board]] is in

49 the back=

50 Darkwalker: =Of course.

51 Coldcuts:: So we can keep her safe so she's a smiley face=

52 Darkwalker: =I'm right next to the healer.

53 Coldcuts: We've already used an X so you're a: a: you're a

54 gun. [[draws gun on board]]

55 [[laughter]]

56 Constance: What about a triangle.

57 Cliffjumper: You just shoot stuff.

58 Magelord: Gun. That works. Bam.

59 Coldcuts: Um, and uh. Who else did we have? Oh yea, we had

60 a mage. I'll put fire. [[draws fire on board]]

61 Steamroller: Or you could just draw (me being attacked by

62 everybody at once).

63 [[laughter]]

64 Coldcuts: Alright then.

65 Constance: So what- what do you do first?

66 Coldcuts: Well first we take care of the:: add-

67 adds. [[points to smaller circle]]

68 Coldcuts: You've got the boss walking around in circles,
69 [[traces loops on board with marker]] acting
70 dumb? Alright.

71 [[laughter]]

72 Constance: Why kill the adds first?

73 Coldcuts: So that uh, we will (.) get them out of the way
74 just in case, like- like- If we get the boss,
75 he'll probably drag all of the adds with him.
76 And, they will all bleh [[makes a face, taps
77 smaller circles]], alright.

78 Coldcuts: So, like- if we take like- walk over here [[draws
79 a line from group symbols on board to adds on L]]
80 and like get these adds. Like, uh, this one?
81 [[taps smaller circle]]

82 Coldcuts: Let's say we pull the one? He's dead. [[draws X
83 thru smaller circle]]

84 Coldcuts: And then, (.) we like- if these two [[points to
85 two smaller circles]] came at once, then like I
86 put a skull right here [[gestures to smaller
87 circle]] and then I put uh, an X right here
88 [[gestures to other remaining smaller circle]] to
89 tell Darkresolve to SAP that thing?

90 Coldcuts: And then like that would be down for like ten
91 seconds or whatever and then this one [[puts X
92 thru smaller circle on R]] would be out cuz we'd
93 kill it.

94 Coldcuts: Then we'd come around [[draws line on board from
95 group to L smaller circle]] and get that thing
96 and that'd be dead and then we go [[draws line
97 from L area to R area]] A:::LL the way over here,
98 and-

99 Darkwalker: -and attack the (xxx XX xxx).-

100 Coldcuts: -and this [just went] bam bam bam bam bam bam
101 [[draws Xs thru smaller circle]]

102 Coldcuts: Then [we go all the way [[draws loop from R to
103 center big circle]]

104 Constance: [Nice. Why- Why not go- why not walk
105 straight in front of the boss?

106 Coldcuts: Cuz he'd come and ↑get us.

107 Coldcuts: This [[draws line straight in front of boss]] is
108 a NO NO [[draws X thru line]]

109 Coldcuts: Then we come right here [[draws arrow from bottom
110 R corner to boss in top L corner]] after we get
111 ALL of those [[gestures to small Xed our
112 circles]], then we come right here [[gestures to
113 big circle]] and then we just ATTACK him. [[draws X
114 to big circle]

115 (group rumble)

116 Constance: Okay, what- what if we all- why not ha::ve each
117 person pick one of the adds to take down
118 themselves?=
119 Coldcuts: =because not everyone can HANDLE an add.

120 Steamroller: °I can°.

121 Coldcuts: That's why we have uh- tanks to take those for
122 them while they help the tank to stay alive?

123 Constance: Right.

124 Darkwalker: Exactly, I can.

125 ((group rumble))

126 Constance: So, raise your hand if you're a mage.

127 Coldcuts: A mah-jay.

128 Steamroller: A mah-jay? A mah-jay. Can I be (matrashey the
129 mage?)

130 Coldcuts: You're not a mage=
131 Constance: =I mean- Guys? What we're doing right now is
132 called debriefing, right? So what we're trying to
133 figure out is what worked, what didn't work, so
134 we can TRY and do this instance again.

135 Constance: So, MAGE. I've never played a mage. Honestly.
136 I've only been a healer. So as a MAGE, when you
137 look at this scenario, right? Coldcuts just
138 walked through like the basic fundamental
139 strategy of doing a boss with add-ons. So, when
140 you're a mage, how do you approach that problem?